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# Stévyn Vieville



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WEBSITE:

<https://StevynVieville.com>

## EXPERIENCE:

**Global Game Jam** • Montréal, Québec • 2020

Game : “**Woof**” - Sound Design and Composition - *Judges Favorite Award*

**FQA Tester** • Keywords Studios • Montréal, Québec • 2019 – Present

**Playtester** • Ubisoft • EA • Eidos • Montréal, Québec • 2019 - 2020

**Mega-Migs** • Montréal, Québec • 2019

Installation of multiple audio and video systems and ensure their proper operation - *Volunteer*

## LANGUAGES:

**French** : Native • **English** : C1 • **Italian** : A2

**Python** : Beginner • **HTML** : Intermediate • **CSS** : Beginner

## EDUCATION:

**Musitechnic** • Montréal, Québec [2018 – 2019]

Sound Design • Mixing • Mastering • Music Production • Integration into Video Games *Summa Cum Laude*

**Paul Vincensini** • Bastia, France [2014 – 2017]

Science and Technology of Industry and Sustainable Development (STI2D) 3D Conception *Magna Cum Laude*

## MASTERED SOFTWARES:

Pro Tools 12 (*Stereo and 5.1*) • Izotope RX 7 • Studio One 4 • Wwise • Soundly • FL Studio 20 • Ableton 10 • Reaper 6 • Cubase 10 (*Certified User*) • Adobe Premiere Pro • Unity • Microsoft Office Suite

Familiar with: PC • Mac • Linux